



TRAVIAN GAMES

TOP-QUALITY BROWSER GAMES

No downloads. No installations. Just pure enjoyment free of charge: Travian Games makes premium-quality browser games.

Captivate and enthrall your public. Create exiting new worlds and games that provide long-term enjoyment. Munich-based software company Travian Games sets itself high goals.

Travian Games stands for pure gaming enjoyment – any time and anywhere. This independent company develops, operates and sells browser-based online games. Its young team of passionate gaming enthusiasts and experienced industry experts provide creative ideas and the latest technology that make every game

a work of art. “We create deep and multi-layered worlds of adventure that provide long-term enjoyment”, is the company’s credo.

What games does Travian Games provide?

The company’s portfolio consists of eight games: *Battlemons*, *goalunited*, *Imperion*, *Miramagia*, *Travian*, *Travians*, *Remanum* and *Rise of Europe*. (Status as of August 2012)

The best known is *Travian*, which has a special place even among the more long-lived browser games. It enjoys huge international success with millions of players in over 50 countries, and has been translated into over 40 languages. The game has gathered several awards, including the much sought-after “Superbrowsergame Award 2006” and „Browser Game Of The Year 2011“.

The adventure-packed RPG *Travians* or the trading simulation *Remanum* are very popular too, like the multi-award winning sports manager game *goalunited*. The latest addition to the portfolio is the enchanting *Miramagia* game and the strategy wargame *Rise of Europe*, while wild little monsters in *Battlemons* or the sci-fi game *Imperion* are going to be launched late 2012.

The game mechanics of these browser games are easy to learn, while also providing plenty of tactical finesse to keep players enthralled. It’s the finer touches, the loving attention to detail – that players love. Many of them remain loyal to their games for years.



Appealing graphics, friendly communities, competent service: Millions of gamers love Travian Games.

What makes Travian Games so compelling?

Browser games are available wherever there is any Internet access. At lunch, in the Internet café, or just before going to bed. The player just opens an Internet browser and goes to the relevant website – and the fun can begin!

The games created by Travian Games also have an unusually high replayability value. All the Travian Games titles are free to play. Those who wish to progress faster, however, can do so by subscribing to premium services. The player then receives temporary help (e.g. a builder) within the game.

What is important to Travian Games?

At Travian Games, quality is more important than quantity. “We are devoted to maintaining our existing product range because satisfied players are our most important goal”, explains Ingo Horn, Travian Games spokesman. Hundreds of servers host the data. They are distributed across several data centres around the entire world. Hundreds of thousands of players are playing online simultaneously 24/7. Free support is provided by a competent and friendly staff. And more than 50 petabytes are sent around the globe every year to keep player data up to date.

Further links online:

WWW.TRAVIANGAMES.COM

Even though Travian Games is booming, the company has its feet firmly on the ground. “Smaller-scale values are very important to us”, explains Horn, “not fast expansion”. This is why a lot of energy is put into revising and constantly improving existing games. “As an independent company, we take our time when developing our games”. The players also contribute to this process with their own suggestions and ideas.

To provide optimum results in all areas of the company, Travian Games works with successful partners all around the world.

How did Travian Games come about?

Travian Games GmbH has been founded in 2005. Led by founders Gerhard Mueller, Siegfried Mueller and Holger Miller and it has continued to grow ever since. Until 2012 Travian Games employs more than 230 people.

While many things have changed and become more professional since the first days – the spirit of fun from that time remains and has been rewarded with the award as “Best German Publisher 2012” at the Deutscher Entwicklerpreis (German developer award). Travian Games is located in Schwabing in the heart of Munich. The company is currently working on new game titles, product expansions and localizations on more than 4400 square meters in more than 40 languages.



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